THE ALGORITHMIC THEATRE





We bring back memories

THE ALGORITHMIC THEATRE

TECHNICAL RIDER

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Documentation and photos

Trailer for Labyss, CPH: <u>https://www.dropbox.com/scl/fi/pmh1gqb2qikeraqk059n6/Trailer-for-Labyss-CPH.mp4?</u> <u>rlkey=lgwggm4cikub9uix55i80m27a&st=3vnflo4u&dl=0</u>

Memory Flow, Labyss Hong Kong:

https://www.dropbox.com/scl/fi/o7aq6nuhpt0wro9zzr2it/Memory-Flow-Labyss-Hong-Kong.mp4? rlkey=1i9y6enb2b5y29rgse4eaz5uz&st=anzbaejb&dl=0

Labyss Testemonial:

https://www.dropbox.com/scl/fi/7uysx24vae4vhne06t4yi/Labyss-Testemonial.mp4? rlkey=l0wihotnyrybc0bcg63wfdtvu&st=t2ics0l3&dl=0

Labyss infomercial:

https://www.dropbox.com/scl/fi/j5csmvbc7u8gff6yotnxm/Labyss-infomercial.mov? rlkey=4s6f29lo7m1taft4br3ce4xpm&st=qhpa6kgh&dl=0

Video presentation of Labyss and The Algorithmic Theatre:

https://www.dropbox.com/scl/fi/oytv38rtutfhqsvrdp4g8/Video-presentation-of-Labyss-and-The-Algorithmic-Theatre.mp4?rlkey=hi7jsbaas8lb9xfk0cqbro9m6&st=hmnmo8wt&dl=0

Portfolio:

https://www.dropbox.com/scl/fi/mcq1rvfsmcormnx8qa47y/Labyss-visual-documentation-The-Algorithmic-Theatre.pdf?rlkey=tar69v9oh3ircje64cun2v3u6&st=ibv2wcrd&dl=0

About the performance

How is your memory these days?

Hard to remember appointments and phone numbers?

You're not alone. Our use of digital devices affects the memory of everyone. What's more: We start to forget our deeper memories, the memories that formed us. The first time you rode a bike. Or when you blew your first birthday candle.

Millions of people around the globe suffer from what scientists call 'digital amnesia'. This is a condition that is spreading, making it harder for more people to remember the important moments of their lives.

This is why we have created Labyss, a Danish tech start up. By using the latest technology, we can store and revive your lost memories.

You have just stepped into the performative installation, Labyss, and are welcomed by a Labyss partner. She is friendly and energetic. As you agree to help Labyss in their quest to save the population's memories, you soon find yourself in front of an artificial intelligence. The Al asks you questions about your past, and you begin to tell your memories. At first, you are uneasy about sharing such intimate details with a machine, but soon you find that telling your story to someone who listens makes you feel very good. Even though this someone is not human.

In Labyss, the audience is let through a process of recalling, while consenting to become ever more intimate with the software and the company. But what kind of company is this? The audience will fill out questionnaires, watch commercials, be interviewed by an AI, see testimonials from previous customers in Labyss. They will be asked to meditate, share who they are and in the end, they will see their memories as part of the cloud in a spectacular, AI generated stream of memories.

Labyss is created by The Algorithmic Theatre, an inter-disciplinairy artistic research collective exploring how algorithmic technologies and the rise of artificial intelligence affect and shape our lives. Labyss combines humour and critical thinking in a both ironic and reflective way. We seek to give our audience a direct experience of the tech world's darkest and strangest habits – such as its habit of creating problems and then seeking to solve these problems using the same technologies and methods, thus creating new problems over and over again. Thereby, we are posing a dilemma for the audience: Will we keep using the very technology that is stealing our data in order to save ourselves, or are there other ways to meet the future?

General production information

TITLE: Labyss

CONCEPT BY: The Algorithmic Theatre

EXECUTIVE PRODUCER: Toaster

PREMIERE:

Den Frie Centre of Contemporary Art, Copenhagen, March 24th 2023.

Tai Kwun, Hong Kong, April 13th 2024

LANGUAGE: Currently available in English, Danish and Cantonese. Possible to produce in other languages with further development. Call the artistic producer to discuss options.

ACCESSIBILITY: The performance is wheelchair accessible depending on the venue's capacity.

PERFORMERS: 4 performers. To reduce emission we recommend that performers be local.

ADDITIONAL CREW: Minimum of two company representatives on site. Remote support of setdesigner and graphic designer to tailor set design specifically to the space in question.

TECHNICAL CREW: 1 local technician for setting up all tech and run cues during performance - the technician will be guided in setting up software by the programmer from TAT. 1 local stagehand for setup and during performance

AUDIENCE CAPACITY: 8 audiences per cycle.

DURATION: Approx. 45 minutes per cycle

SET-UP: 4-5 days

REHEARSAL TIME: 2 weeks on-site rehearsals, 1 week online rehearsal

DRESSING ROOM: For 4 performers

RISK ASSESSMENT: No considerable risks. Please check local legislation regarding private data collection. A locally adapted consent form should be produced. A small fee for legal counseling is advised.

PRICE:

The price of buying the Labyss conceptual team to stage a version of Labyss at any given venue is 17500 Euro. This includes a director and dramaturg/producer on site and a set-designer working remotely to tailor the set design specifically to the space, it includes casting, rehearsals, staging, a set design rendering for the venue in question and participation in artist talks during the performance run.

We recommend the venue provide 4 local performers, to ensure sustainability and reduce travel

costs and emissions. The venue also supplies the required set design elements in the props sourcing list provided by our set designer - most things will be sourced through companies that specialize in conferences and will be reusable by others afterwards. Expenses for lighting, sound and tech depends on what is already available at the venue and is not included in this price.

If Labyss is to be performed in another language than the above-mentioned available languages, this will require further software development and increase costs.

We recommend that Labyss be staged for a longer period with multiple cycles per day so as to maximize profits from the performance run.

The venue gets all revenue from ticket sales if the tickets are not free.

Minimal venue specification

Space dimensions: minimal space dimensions 8,85m x 11,74m. It must be possible to darken part of the space for projections.

Technical control: Requires the possibility to mount a projector to the ceiling. Requires access to a stable internet connection and power outlets to support all required hardware. Possibility of hanging minimal lights and spots.

Note: If minimal dimensions are not met, please contact us to see if it's still possible for the performance to happen

Time schedule

Depending on the venue and access possibilities. Possible time schedule

Day		Crew
Day 1-4	Building set design and rigging sound installation + setting up interview rooms	1 stage 1 technician
	Reading, table rehearsals and exercises	1-2 TAT people 4 performers
Day 5-14	Rehearsals, preferably with test audiences	1-2 TAT people 4 performers
Day 15-36	Performance run	4 performers (1-2 TAT people for talks etc)

Day		Crew
Day 37	1 day get out & take down	1 stage 1 technician

Travelling crew

Ideally 2 persons traveling to the venue. Remaining crew will work from a distance.

THE ALGORITHMIC THEATRES 2 representatives are traveling to help set up and stage the performance and to take part in artist talks or other kinds of discursive programs.

Provided by the venue (prop-list)

Please notice that the proplist may be subject to change to fit to the specific venue:

Labyss 2024 Prop sourcing.pdf

Also note that most elements can be rented and returned to businesses that specialize in

conference making, this is to ensure maximum sustainability.

Provided by The Algorithmic Theatre

- Manuscript for local performers
- · Computer and software for audience interviews
- The Cicada, 3D printed rendering of what the future in AI memory will look like.
- All video work and graphics for printing.
- Labyss candies and pens for the audience to take home.
- Prints and banners

Space

The performance has been developed for a indoors bare space without any podiums. It can be made to play in almost any space including public spaces, foyers, libraries etc. if the technical requirements are met. This, however, would require further development of set design and would increase the cost for the conceptual team.

Costume

Costume Design Labyss HK 24_WIP_AL (1).pdf

Sound/light

Lighting: Preferably the lighting already present in the venue, or like a large exhibition stand at a conference. Fluorescent lights and spots to highlight the visuals on the walls and on the stands.

Sound: Media players for the soundinstallations and the testimonials. Speakers for the Al-generated visuals. Projector for Al-generated visuals.